

Devil

01 February 2009
23:14







Sketch 1/2/3/4/5

Sketch 6/7/8





Sketch by Ravi Govind

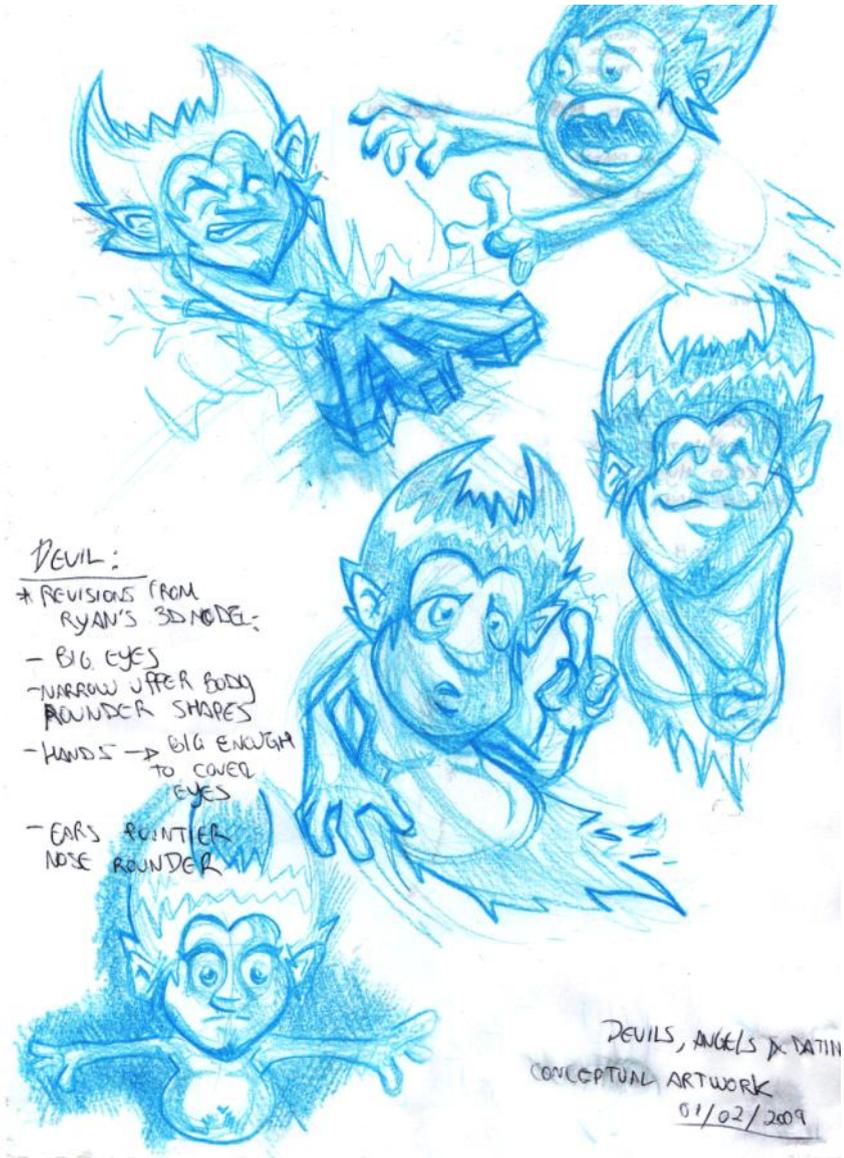
I like aspects of these sketches, although he's feeling a little caveman-ish.
Mike



DEVIL:

CUTE
DREN'T LIKE HIS JOB
WANTS TO FIND LOVE
YOUNG, TEENAGE
HAIR → HORN SHAPE
→ HEART SILHOUETTE

DEVILS, ANGELS & DATING
CONCEPTUAL ARTWORK
01/02/2009

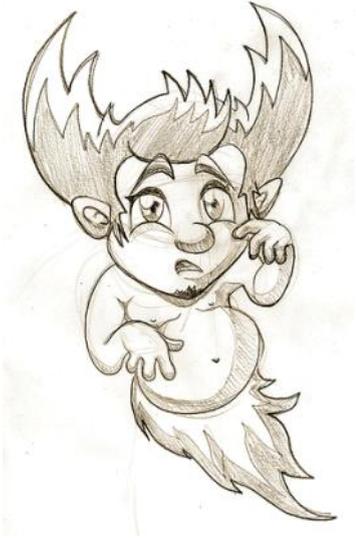


Sketch by Ravi Govind

Getting back to the innocent, that's nice. Perhaps the eyes are a little too twinkly and Astroboy-ish.



Sketch by Ravi Govind



Sketch by Ravi Govind



Sketch by Ravi Govind

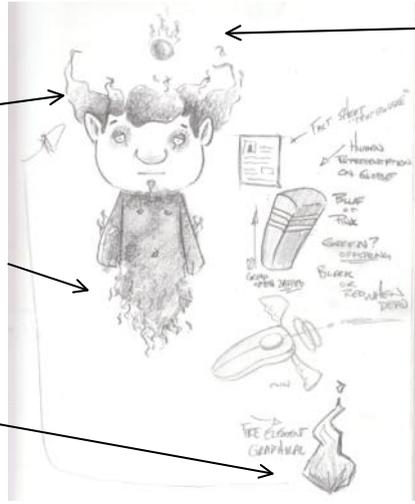


Sketch by Ryan Hagen
06/02/2009, 11:15

I like the crinkly hair, but it seems more suited to Cupid than Devil.

Cool effect going on here. Something to try to emulate in post production effects perhaps.

The angular flame is cool. I'm not sure how that would work though. We could try it on Devil's lower half (taper off/tail... We need a word for it) but I'd be concerned that when it deforms it will look very odd.



What's the floating ball?



This captures a nice wide eyed optimism, add a dose of paranoia and a pinch of salt to taste.

But I really want to see some nice squash and stretch deformations in the characters faces so I'd prefer rounded shapes, with subtle chiselled feature line. Imagine pushing the mouth all the way to one side with this design and the cheeks going with it... The square shape would get really messed up.

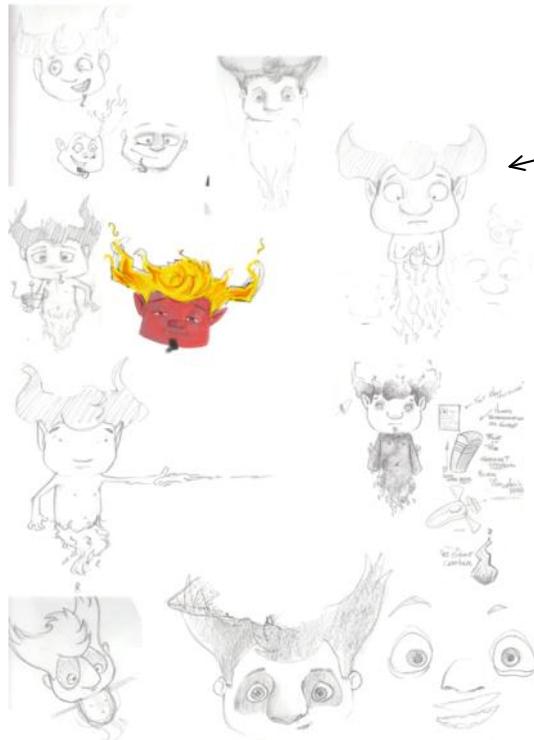


Sketches by Ryan Hagen
06/02/2009, 11:15

I don't mind the chin hair as long as it's not making him too evil, you've pulled it off here Ryan.

Sketches by Ryan Hagen
08/02/2009, 19:53

The fat cheeks with the small mouth looks great, it also gives us room to expand the mouth out to bigger shapes. These tiny dot eyes on a big white eye really work, although I'm not as keen on the eyes being so far apart. The width of the nose is good though. I guess the eyes have too cut into the nose or visa versa.



I like the bags around the eyes... Nice touch, it fits with the character.



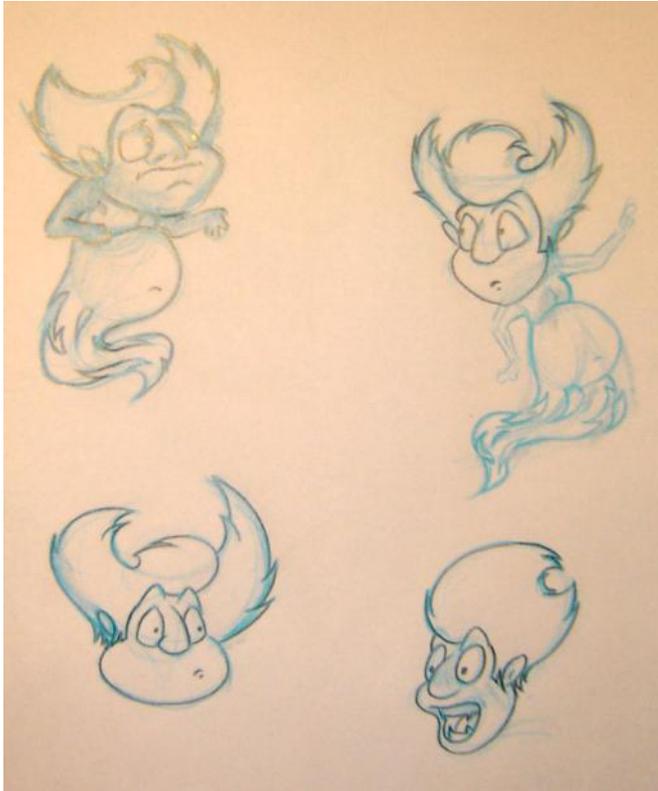
Sketches by Nick Gooch
17/02/2009, 08:50

1. wanted to try a more of a goat-ish look
2. I thought he may look cooler in some clothes...I feel that he is more of the shy type so he would want to cover his body up. Also think its neat to have the fire effect go into a jacket. Since he's the "weaker" character thought being skinnier would make him more easy to sympathize with.

Nick

I think the thin Devil is losing his appeal. I like the short fat feel of other designs. I like the pot belly but I think it will go will with a small chest and short arms. I'd rather avoid clothes where possible due to technical issues... A leather jacket definitely feels wrong for the Devil character but maybe some sort of non-draping top could be considered. I'd rather let the gloves be Death's thing. Thanks for the variations though, it's just as valuable to explore alternatives and I agree in principle about some of your reasons for this design. I may try a few of your theories out myself. I can see that there may be a good reason to put some contrast in the body shapes. We should do some quick variation sketches to show what the three characters would look like side by side, so that we can see their proportions and scales. I did some of these six months ago but the designs have moved on since then, as has the story.

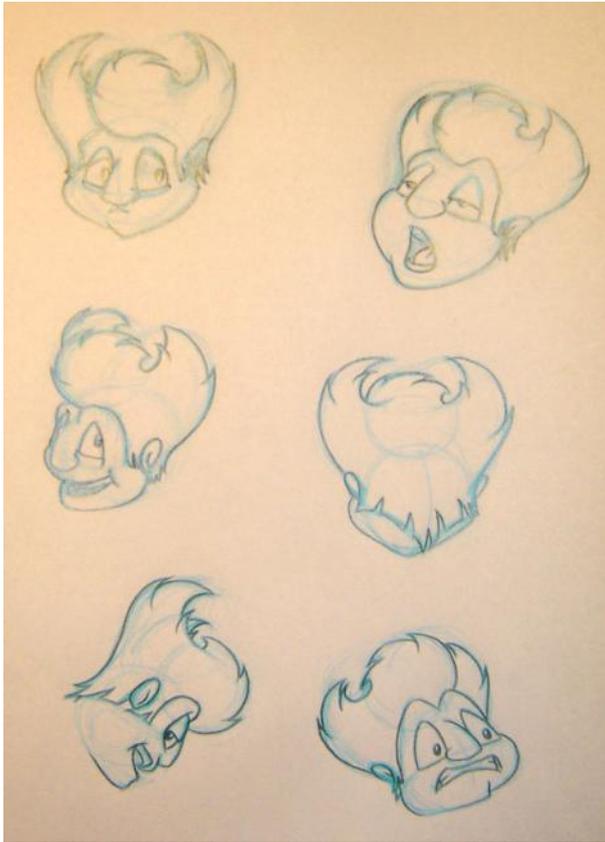
Mike
18/02/2009, 08:50



Sketches by Michael Cawood
07/03/2009, 23:33

Observing some of the work everyone has contributed for this character, I tried a number of variations on the theme. These are just a few of them. I also tried a lot of body proportion changes in other experiments, but I'm pretty happy with the proportions I'd established before.

Pasted from
<<http://devilsangelsanddating.ning.com/photo/photo/show?id=2892810%3Aphoto%3A444>>



I've refined the features, one or two of the proportions aren't perfect here but you get the idea. The eye brow area is cleaner, the hair line at the back is more devilish. I'm comfortable we'll be able to get a decent range of expressions out of him. His chin is more defined. His eye's large and prominent. He has cheeks here, which will help a lot with some of the mouth shapes.

Pasted from <http://devilsangelssanddating.ning.com/photo/show?id=2892810%3APhoto%3A445>



Note the way there's an impression of two knees in the flames. It would be good to get that into the effect we use. Perhaps some sort of deformer under the tail piece that can be manipulated like legs to create human like leg poses.

Pasted from http://devilsangelssanddating.ning.com/photo/devil_009-1?context=latest

Mike
18/03/2009, 22:26



Yes, he has a butt. It's meant to be cute!

Pasted from http://devilsangelssanddating.ning.com/photo/devil_010-1?context=latest



I may try a few chin variations before I settle on this profile. The back hair (effectively the horns) may need to be slightly taller. But otherwise the proportions are feeling good.

Pasted from http://devilsangelssanddating.ning.com/photo/devil_011-1?context=latest