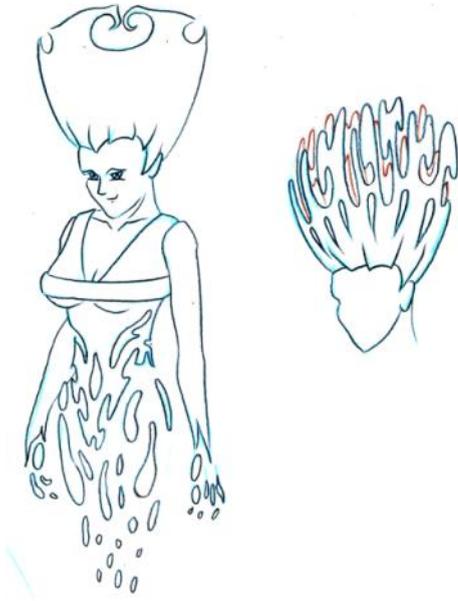


Death

14 August 2007
17:28





Lara Croft

Peter Pan Actress





It occurred to me that perhaps the female character could be Death (the Grim Reaper) as it would be a good contrast and create that perfectly irresistible look but don't touch equation.







I wanted to bring Death's proportions closer to the Devil's in order to make their relationship more convincing, but she's probably become too small here.



This is better, it puts her in the middle of Cupid and Devil in age and proportions. Gives her an attitude that makes her feel as though she could fend for herself, whilst still being attractive.



Sketch by Ravi Govind

Hi Ravi

I think the biggest thing that's missing is the appeal. Death isn't an evil character, and she's coming across as an evil Goth fem-fatale in these sketches. I like the flowing ghost trail although I figured it would be better to do something with the clothing, since Cupid is more likely to have a 'cloudy' style ghost trail. The bottom right sketch has something going for it in the way that the cloth wraps around itself. I like the flowing hair but it's a huge technical problem so let's avoid that, I actually abandoned that in earlier drawings. Even without trying to do dynamics, I've done hair that flows over the shoulders before and it's a huge pain in the butt! The overall style I'm shooting for is somewhere between modern 2D Disney and Anime Chan, so keep that in mind when you're thinking about shapes and proportions, have a look at the Death sketch further up this thread. There are no baddies in this film, only personalities that clash and an uncomfortable situation, so all the characters should be appealing.

Mike



Nice flowing clothe here.

Sketches by Ryan Hagen



Interesting design for Death, but it feels more at home in something like 'Coraline'. She needs to have personality, pride... and a sexy appearance.



Sketch by Gill Frank
23/02/2009, 23:58

Interesting although clearly off model since she has legs! This is straying a little far into familiar territory, the kind of design we've seen a lot in games and fan art. I was trying to steer away from that and give people something more appealing and unique... so a little chunkier, Chan-like and with no legs. I guess this is a good time to explain how I came to decide on having no-legs. I wanted to focus on hands and faces in this short, making it all about personality and performance, so one way to economize was to get rid of the elements that we didn't need as much, and this also gave us a design that's not very common. At first it was just a head, then I gave it hands, I played around with it just being a fuzzy ball with hands. Then I realised that once there was a female character that much of the femininity was lost so I had to put in more of the figure. Eventually I had designs that only tapered off at the legs, but this wasn't saving any work and it just complicated the effect by having two of them per character. So I moved the cut off up to the hips, which seemed to work for everyone. The effect had a nice wide area to start from and the female character could still show off an hour glass figure with sexy hip manoeuvres. Anyway, this image has some cool stuff in there; I like elements of the costume and the Scythe. I suspect that some of the extra props for these characters won't be necessary unless they become features of their chairs though. One other note here is that I gave her gloves in order to avoid showing her hands, so that's its still possible she could have skeletal hands underneath, without showing it.

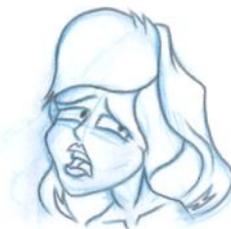
Mike



The hood looks good but it's breaking up the silhouette so I'll raise it up to shoulder height. She looks a little too rough as well.

Pasted from <<http://devilsangelsanddating.nin.com/photo/death008-1?context=latest>>

Mike
22/03/2009, 19:43



Still some work to do to refine the range of expressions on the face. The figure is looking good though and the silhouette is good. I don't like the holes in the hood, I think it's best to leave the ragged parts to the lower dress and gloves.

Mike
22/03/2009, 19:42



Sketches by Mike
06/04/2009, 19:55

